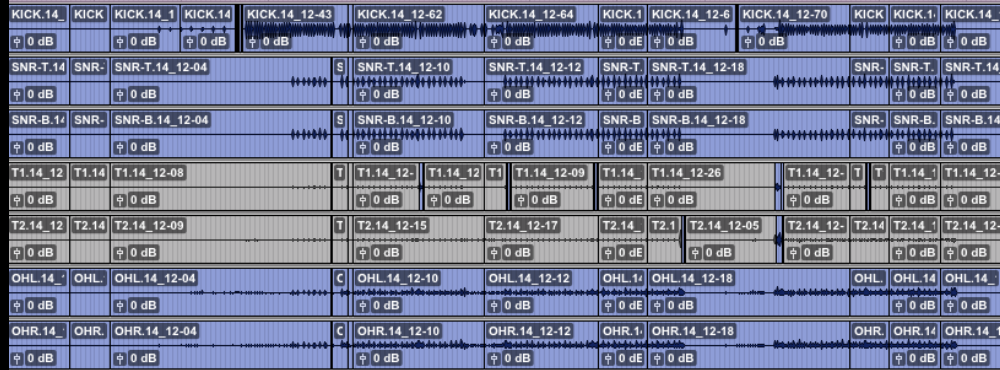




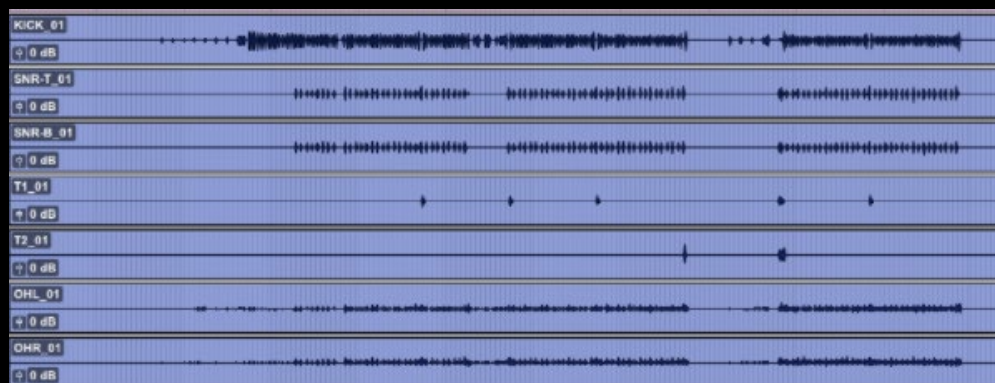
Multi-track delivery guide

- For the best possible results, every instrument should be sent as a separate track (multi-tracks). That means each guitar (rhythm right, rhythm left, lead, etc), each drum sound (snare, kick, overheads, rooms, tom 1, tom 2, etc), bass, each vocal layer, and any other sound should have a separate file.
- All audio and midi tracks should be consolidated to the start of the session. For example, that means if your “Rhythm Guitar Left” was recorded in sections and then edited and is made up of a bunch of faded together takes, then before sending it should be made into one single file. (In pro tools this can be done by selecting the whole track and hitting Alt+Shift+3). Consolidating everything to the beginning of the session will make them line up together when imported into a new session.

Example of not consolidated:



Example of consolidated:



- Both a DI and an amp tone should be sent for guitars and bass if possible.
- If there is MIDI for drums or bass that should be included as well as the midi map for drums.

Drum Midi Map Example:

Pitch	Instrument
C1	Bass Drum
C#1	Side Stick
D1	Acoustic Snare
D#1	Hand Clap
E1	Electric Snare
F1	Low Floor Tom
F#1	Closed Hi-Hat
G1	High Floor Tom
G#1	Pedal Hi-Hat
A1	Low Tom
A#1	Open Hi-Hat
B1	Low Middle Tom
C2	High Middle Tom
C#2	Crash Cymbal 1
D2	High Tom
D#2	Ride Cymbal 1
E2	Chinese Cymbal
F2	Ride Bell
F#2	Tambourine
G2	Splash Cymbal
G#2	Cowbell

- For songs with tempo changes a midi file with the tempo map included should be sent.
- Name each track appropriately starting with the type of instrument. For example: “Guitar Left DI,” “Guitar Left Amp,” “Guitar Right DI,” etc., or “Drums Kick,” “Drums Snare,” etc. If I am mixing multiple songs, each song should be separated into its own zip file. Check out this link for an example of good naming and file structure:
<https://www.dropbox.com/scl/fo/vj9xq6h9w4fvdvvoftxar/ALJRkybSN1b8KIYch7iAnzo?rlkey=tixpwtw1n2cmw3zauxah3c2y5&dl=0>
- Export mono signals in mono (like guitar Dis or vocals)
- Include a demo version of the song if possible

Please let me know if you have any questions about these things! If you are not familiar with these requirements there are many helpful and DAW specific videos on youtube to help. Note that all mixing engineers have these or similar requirements.